<table>
<thead>
<tr>
<th>THE LAND &amp; THE SEA</th>
<th>POWERFUL MEN &amp; WOMEN</th>
<th>NEIGHBOURS &amp; FAMILIES</th>
<th>OUTLAWS &amp; OUTCASTS</th>
<th>FATES &amp; SPIRITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>• get in the way</td>
<td>• send messengers</td>
<td>• act as one</td>
<td>• act in secret</td>
<td>• send dreams and portents</td>
</tr>
<tr>
<td>• lead astray</td>
<td>• make demands</td>
<td>• dwindle and leave behind</td>
<td>• move into an area</td>
<td>• reveal past wrongs</td>
</tr>
<tr>
<td>• trap or ensnare</td>
<td>• convert to their cause</td>
<td>• grow and prosper</td>
<td>• provoke and challenge</td>
<td>• fulfil a prophecy</td>
</tr>
<tr>
<td>• refuse to yield</td>
<td>• make a show of power</td>
<td>• contest ownership</td>
<td>• steal or kidnap</td>
<td>• haunt</td>
</tr>
<tr>
<td>• throw up something</td>
<td>• punish with mercy</td>
<td>• seek vengeance</td>
<td>• act without honour</td>
<td>• employ tricks and make mischief</td>
</tr>
<tr>
<td>• consume something</td>
<td>• strike out to conquer</td>
<td>• bring vengeance</td>
<td>• bring misfortune</td>
<td>• offer a bargain</td>
</tr>
</tbody>
</table>

[CUSTOM MOVE]

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AGENDA
- paint a believable picture of saga-period Iceland
- make the players' characters' circumstances worthy of a saga
- play to find out what happens

PRINCIPLES
- put your heart and brain on the table
- let everything flow from the fiction
- address the characters, not the players
- be a fan of the players' characters
- aim at the characters and their moves
- think about the larger world
- give everyone a history
- throw it under the grinding stone of time
- make the world cold
- give them the sun, make them fight for the moon
- sometimes, pass the reins

CEREMONIAL MOVES
- suggest future calamity
- inflict harm as established
- put a price on it
- put them in the middle
- separate them
- offer an opportunity
- make honour and shame real
- change the seasons

FEMALE NAMES

MALE NAMES

NICKNAMES
the Beardless, the Berserk, the Black, Blood-axe, Boomer, Bow-bender, Braggart, the Broad, Chopper, Dark-skin, Deep-minded, the Fair, Fart, Flat-nose, the Giant, the Godless, Grey-cloak, Half-troll, Hobbler, Hump, the Lame, the Lean, the Learned, Long-chin, Night wolf, the Pale, the Peacock, Pock-marked, Raven, Red-cloak, Sarcastic, Serpent-tongue, Shaggy-breeches, the Short, the Slayer, the Sly, Squint-er, Snooze, the Tall, Tangle-hair, Thin-hair, Travel-quick, the White, White-leg, the Wise