THE GRAND HALL
Here the Queen presides over a neverending gala, emitting magnanimity, but her secret joy is her absolute control here.

A score of nobles dances madly while a trio of minstrels plays nasal woodwinds at dizzying speed. Servants offer wine and cooked delights to others lounging on embroidered cushions. Some buttoned and quilted neck to toe, others glistening and nearly naked. A curtain barely conceals an orgy a half-dozen strong. Chained mastiffs snarl at newcomers.

All in red, Sir Ume defends the queen’s honor by challenging the strongest of any party of visitors. He is secretly terrified of an eternity of imprisonment.

THE VAMPIRE
Zeichus’ notes revealed that drinking the life blood of an outsider will allow survival beyond the halls’ magic. One of the nobles secretly wishes to defy the Queen and escape. The magic of the chime will not restore injures of this sort.

THE KITCHENS
A whorl of activity; delicious clouds of steam, roaring ovens, hissed orders; servants coming and going by both entrances. The pantry is stuffed with fresh fruit, preserves and small game.

SERVANTS’ QUARTERS
4d6 off-duty servants are here, squatting among fifth and brittle furniture. Away from the nobles, the servants grow brazen, their eyes bright and hungry. Woe to he who ventures here alone.

THOSE WHO ATTEND
In all, the servants number twelve: two cooks, two gardener-gatherers, a gamesman and six serving maids, all reporting to the butler.

They are deferential to the revelers, and move about silently.

Unfortunately for the servants, they were preserved with less refined magics and suffer constantly, and appetites are renewed; even those slain will soon reappear. The festivities have carried on renewed; even those slain will soon

Everyone is rejuvenated, appetites are

restoration of the Queen’s court.

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